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Teaching and Learning STEM Richard M. Felder 2016-02-22 Rethink traditional teaching methods to improve student

learning and retention in STEM Educational research has repeatedly shown that compared to traditional teacher-centered instruction, certain

learner-centered methods lead to improved learning outcomes, greater development of critical high-level skills, and increased retention in science, technology, engineering, and mathematics (STEM) disciplines. Teaching and Learning STEM presents a trove of practical research-based strategies for designing and teaching STEM courses at the university, community college, and high school levels. The book draws on the authors' extensive backgrounds and decades of experience in STEM education and faculty development. Its engaging and well-illustrated descriptions will equip you to implement the strategies in your courses and to deal effectively with problems (including student resistance) that might occur in the implementation. The book will help

you: Plan and conduct class sessions in which students are actively engaged, no matter how large the class is Make good use of technology in face-to-face, online, and hybrid courses and flipped classrooms Assess how well students are acquiring the knowledge, skills, and conceptual understanding the course is designed to teach Help students develop expert problem-solving skills and skills in communication, creative thinking, critical thinking, high-performance teamwork, and self-directed learning Meet the learning needs of STEM students with a broad diversity of attributes and backgrounds The strategies presented in Teaching and Learning STEM don't require revolutionary time-intensive changes in your teaching, but rather a gradual integration of traditional

and new methods. The result will be continual improvement in your teaching and your students' learning. More information about Teaching and Learning STEM can be found at <http://educationdesignsinc.com/book> including its preface, foreword, table of contents, first chapter, a reading guide, and reviews in 10 prominent STEM education journals.

Aerospace Environment John C. Evvard
1968

Database Systems Hector Garcia-Molina
2011-11-21 This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Database Systems: The Complete Book is ideal for Database Systems and Database Design and Application courses offered at the junior, senior and

graduate levels in Computer Science departments. A basic understanding of algebraic expressions and laws, logic, basic data structure, OOP concepts, and programming environments is implied. Written by well-known computer scientists, this introduction to database systems offers a comprehensive approach, focusing on database design, database use, and implementation of database applications and database management systems. The first half of the book provides in-depth coverage of databases from the point of view of the database designer, user, and application programmer. It covers the latest database standards SQL:1999, SQL/PSM, SQL/CLI, JDBC, ODL, and XML, with broader coverage of SQL than most other texts. The second half of the book provides in-depth coverage

of databases from the point of view of the DBMS implementor. It focuses on storage structures, query processing, and transaction management. The book covers the main techniques in these areas with broader coverage of query optimization than most other texts, along with advanced topics including multidimensional and bitmap indexes, distributed transactions, and information integration techniques.

Web Development with Node and Express
Ethan Brown 2014-07 Learn how to build dynamic web applications with Express, a key component of the Node/JavaScript development stack. In this hands-on guide, author Ethan Brown teaches you the fundamentals through the development of a fictional application that exposes a public website and a RESTful API.

You'll also learn web architecture best practices to help you build single-page, multi-page, and hybrid web apps with Express. Express strikes a balance between a robust framework and no framework at all, allowing you a free hand in your architecture choices. With this book, frontend and backend engineers familiar with JavaScript will discover new ways of looking at web development. Create webpage templating system for rendering dynamic data Dive into request and response objects, middleware, and URL routing Simulate a production environment for testing and development Focus on persistence with document databases, particularly MongoDB Make your resources available to other programs with RESTful APIs Build secure apps with

authentication, authorization, and HTTPS Integrate with social media, geolocation, and other third-party services Implement a plan for launching and maintaining your app Learn critical debugging skills This book covers Express 4.0.

Programming Interactivity Joshua Noble 2009-07-21 Make cool stuff. If you're a designer or artist without a lot of programming experience, this book will teach you to work with 2D and 3D graphics, sound, physical interaction, and electronic circuitry to create all sorts of interesting and compelling experiences -- online and off. *Programming Interactivity* explains programming and electrical engineering basics, and introduces three freely available tools created specifically for artists and designers: Processing, a Java-based

programming language and environment for building projects on the desktop, Web, or mobile phones Arduino, a system that integrates a microcomputer prototyping board, IDE, and programming language for creating your own hardware and controls OpenFrameworks, a coding framework simplified for designers and artists, using the powerful C++ programming language BTW, you don't have to wait until you finish the book to actually make something. You'll get working code samples you can use right away, along with the background and technical information you need to design, program, build, and troubleshoot your own projects. The cutting edge design techniques and discussions with leading artists and designers will give you the tools and inspiration to let your imagination

take flight.

97 Things Every Cloud Engineer Should Know

Emily Freeman 2020-12-04 If you create, manage, operate, or configure systems running in the cloud, you're a cloud engineer--even if you work as a system administrator, software developer, data scientist, or site reliability engineer. With this book, professionals from around the world provide valuable insight into today's cloud engineering role. These concise articles explore the entire cloud computing experience, including fundamentals, architecture, and migration. You'll delve into security and compliance, operations and reliability, and software development. And examine networking, organizational culture, and more. You're sure to find 1, 2, or 97 things that inspire you to dig deeper

and expand your own career. "Three Keys to Making the Right Multicloud Decisions," Brendan O'Leary "Serverless Bad Practices," Manases Jesus Galindo Bello "Failing a Cloud Migration," Lee Atchison "Treat Your Cloud Environment as If It Were On Premises," Iyana Garry "What Is Toil, and Why Are SREs Obsessed with It?," Zachary Nickens "Lean QA: The QA Evolving in the DevOps World," Theresa Neate "How Economies of Scale Work in the Cloud," Jon Moore "The Cloud Is Not About the Cloud," Ken Corless "Data Gravity: The Importance of Data Management in the Cloud," Geoff Hughes "Even in the Cloud, the Network Is the Foundation," David Murray "Cloud Engineering Is About Culture, Not Containers," Holly Cummins
Informationweek 2004

Transforming REDD+ Angelsen, A.
2018-12-12 Constructive critique.
This book provides a critical, evidence-based analysis of REDD+ implementation so far, without losing sight of the urgent need to reduce forest-based emissions to prevent catastrophic climate change. REDD+ as envisioned

Java Testing with Spock Konstantinos Kapelonis 2016-03-27 Summary
Java Testing with Spock teaches you how to use Spock for a wide range of testing use cases in Java. Readers new to Groovy will appreciate the succinct language tutorial that'll give you just enough Groovy to use Spock effectively. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology
Spock combines the features of tools

like JUnit, Mockito, and JBehave into a single powerful Java testing library. With Spock, you use Groovy to write more readable and concise tests. Spock enables seamless integration testing, and with the intuitive Geb library, you can even handle functional testing of web applications. About the Book
Java Testing with Spock teaches you how to use Spock for a wide range of testing use cases in Java. You'll start with a quick overview of Spock and work through writing unit tests using the Groovy language. You'll discover best practices for test design as you learn to write mocks, implement integration tests, use Spock's built-in BDD testing tools, and do functional web testing using Geb. Readers new to Groovy will appreciate the succinct language tutorial in

chapter 2 that gives you just enough Groovy to use Spock effectively. What's Inside Testing with Spock from the ground up Write mocks without an external library BDD tests your business analyst can read Just enough Groovy to use Spock About the Reader Written for Java developers. Knowledge of Groovy and JUnit is helpful but not required. About the Author Konstantinos Kapelonis is a software engineer who works with Java daily. Table of Contents PART 1 FOUNDATIONS AND BRIEF TOUR OF SPOCK Introducing the Spock testing framework Groovy knowledge for Spock testing A tour of Spock functionality PART 2 STRUCTURING SPOCK TESTS Writing unit tests with Spock Parameterized tests Mocking and stubbing PART 3 SPOCK IN THE ENTERPRISE Integration and functional

testing with Spock Spock features for enterprise testing **Network Troubleshooting Tools** Joseph D Sloan 2001-08-09 Over the years, thousands of tools have been developed for debugging TCP/IP networks. They range from very specialized tools that do one particular task, to generalized suites that do just about everything except replace bad Ethernet cables. Even better, many of them are absolutely free. There's only one problem: who has time to track them all down, sort through them for the best ones for a particular purpose, or figure out how to use them? **Network Troubleshooting Tools** does the work for you--by describing the best of the freely available tools for debugging and troubleshooting. You can start with a lesser-known version

of ping that diagnoses connectivity problems, or take on a much more comprehensive program like MRTG for graphing traffic through network interfaces. There's tkined for mapping and automatically monitoring networks, and Ethereal for capturing packets and debugging low-level problems. This book isn't just about the tools available for troubleshooting common network problems. It also outlines a systematic approach to network troubleshooting: how to document your network so you know how it behaves under normal conditions, and how to think about problems when they arise, so you can solve them more effectively. The topics covered in this book include: Understanding your network Connectivity testing Evaluating the path between two

network nodes Tools for capturing packets Tools for network discovery and mapping Tools for working with SNMP Performance monitoring Testing application layer protocols Software sources If you're involved with network operations, this book will save you time, money, and needless experimentation.

Triumph of the City Edward Glaeser
2011-02-10 Shortlisted for the Financial Times and McKinsey Best Book of the Year Award in 2011 “A masterpiece.” –Steven D. Levitt, coauthor of Freakonomics “Bursting with insights.” –The New York Times Book Review A pioneering urban economist presents a myth-shattering look at the majesty and greatness of cities America is an urban nation, yet cities get a bad rap: they're dirty, poor, unhealthy,

environmentally unfriendly . . . or are they? In this revelatory book, Edward Glaeser, a leading urban economist, declares that cities are actually the healthiest, greenest, and richest (in both cultural and economic terms) places to live. He travels through history and around the globe to reveal the hidden workings of cities and how they bring out the best in humankind. Using intrepid reportage, keen analysis, and cogent argument, Glaeser makes an urgent, eloquent case for the city's importance and splendor, offering inspiring proof that the city is humanity's greatest creation and our best hope for the future.

World Report 2022 Human Rights Watch 2022-03-08 The best country-by-country assessment of human rights. The human rights records of more than

ninety countries and territories are put into perspective in Human Rights Watch's signature yearly report. Reflecting extensive investigative work undertaken by Human Rights Watch staff, in close partnership with domestic human rights activists, the annual World Report is an invaluable resource for journalists, diplomats, and citizens, and is a must-read for anyone interested in the fight to protect human rights in every corner of the globe.

Mobile Information Retrieval Fabio Crestani 2017-07-19 This book offers a helpful starting point in the scattered, rich, and complex body of literature on Mobile Information Retrieval (Mobile IR), reviewing more than 200 papers in nine chapters. Highlighting the most interesting and influential contributions that have

appeared in recent years, it particularly focuses on both user interaction and techniques for the perception and use of context, which, taken together, shape much of today's research on Mobile IR. The book starts by addressing the differences between IR and Mobile IR, while also reviewing the foundations of Mobile IR research. It then examines the different kinds of documents, users, and information needs that can be found in Mobile IR, and which set it apart from standard IR. Next, it discusses the two important issues of user interfaces and context-awareness. In closing, it covers issues related to the evaluation of Mobile IR applications. Overall, the book offers a valuable tool, helping new and veteran researchers alike to navigate this exciting and highly

dynamic area of research.
HBase Lars George 2011-09-05 If your organization is looking for a storage solution to accommodate a virtually endless amount of data, this book will show you how Apache HBase can fulfill your needs. As the open source implementation of Google's BigTable architecture, HBase scales to billions of rows and millions of columns, while ensuring that write and read performance remain constant. HBase: The Definitive Guide provides the details you require, whether you simply want to evaluate this high-performance, non-relational database, or put it into practice right away. HBase's adoption rate is beginning to climb, and several IT executives are asking pointed questions about this high-capacity database. This is the only

book available to give you meaningful answers. Learn how to distribute large datasets across an inexpensive cluster of commodity servers Develop HBase clients in many programming languages, including Java, Python, and Ruby Get details on HBase's primary storage system, HDFS—Hadoop's distributed and replicated filesystem Learn how HBase's native interface to Hadoop's MapReduce framework enables easy development and execution of batch jobs that can scan entire tables Discover the integration between HBase and other facets of the Apache Hadoop project

PHP & MySQL: The Missing Manual Brett McLaughlin 2012-11-13 If you can build websites with CSS and JavaScript, this book takes you to the next level—creating dynamic, database-driven websites with PHP and

MySQL. Learn how to build a database, manage your content, and interact with users. With step-by-step tutorials, this completely revised edition gets you started with expanded coverage of the basics and takes you deeper into the world of server-side programming. The important stuff you need to know: Get up to speed quickly. Learn how to install PHP and MySQL, and get them running on both your computer and a remote server. Gain new techniques. Take advantage of the all-new chapter on integrating PHP with HTML web pages. Manage your content. Use the file system to access user data, including images and other binary files. Make it dynamic. Create pages that change with each new viewing. Build a good database. Use MySQL to store user information and other

data. Keep your site working. Master the tools for fixing things that go wrong. Control operations. Create an administrative interface to oversee your site.

Kali Linux Penetration Testing Bible

Gus Khawaja 2021-04-26 Your ultimate guide to pentesting with Kali Linux. Kali is a popular and powerful Linux distribution used by cybersecurity professionals around the world. Penetration testers must master Kali's varied library of tools to be effective at their work. The Kali Linux Penetration Testing Bible is the hands-on and methodology guide for pentesting with Kali. You'll discover everything you need to know about the tools and techniques hackers use to gain access to systems like yours so you can erect reliable defenses for your virtual assets.

Whether you're new to the field or an established pentester, you'll find what you need in this comprehensive guide. Build a modern dockerized environment. Discover the fundamentals of the bash language in Linux. Use a variety of effective techniques to find vulnerabilities (OSINT, Network Scan, and more). Analyze your findings and identify false positives and uncover advanced subjects, like buffer overflow, lateral movement, and privilege escalation. Apply practical and efficient pentesting workflows. Learn about Modern Web Application Security. Secure SDLC. Automate your penetration testing with Python.

The Second World Ocean Assessment
United Nations Publications
2021-09-22 The second World Ocean Assessment is a collaborative effort

of hundreds of experts from all regions of the world, a comprehensive and integrated assessment of the state of marine environment.

CEH Certified Ethical Hacker Study Guide Kimberly Graves 2010-04-26 Full Coverage of All Exam Objectives for the CEH Exams 312-50 and EC0-350 Thoroughly prepare for the challenging CEH Certified Ethical Hackers exam with this comprehensive study guide. The book provides full coverage of exam topics, real-world examples, and includes a CD with chapter review questions, two full-length practice exams, electronic flashcards, a glossary of key terms, and the entire book in a searchable pdf e-book. What's Inside: Covers ethics and legal issues, footprinting, scanning, enumeration, system hacking, trojans and

backdoors, sniffers, denial of service, social engineering, session hijacking, hacking Web servers, Web application vulnerabilities, and more Walks you through exam topics and includes plenty of real-world scenarios to help reinforce concepts Includes a CD with an assessment test, review questions, practice exams, electronic flashcards, and the entire book in a searchable pdf **Exam Ref 70-339 Managing Microsoft SharePoint Server 2016** Troy Lanphier 2016-10-10 Prepare for Microsoft Exam 70-339—and help demonstrate your real-world mastery of planning, configuring, and managing Microsoft SharePoint 2016 core technologies in datacenters, in the cloud, and in hybrid environments. Designed for experienced IT pros ready to advance their status, this Exam Ref focuses

on the critical-thinking and decision-making acumen needed for success at the MCSE level. Focus on the skills measured on the exam:

- Design SharePoint infrastructure
- Plan authentication and security
- Plan workload optimization
- Plan productivity solutions
- Manage search capabilities
- Plan and configure cloud services
- Monitor and optimize a SharePoint environment

This Microsoft Exam Ref:

- Organizes its coverage by the “Skills measured” posted on the exam webpage
- Features strategic, what-if scenarios to challenge you
- Provides exam preparation tips
- Points to in-depth material by topic for exam candidates needing additional review
- Assumes experience planning and maintaining SharePoint and related core technologies, including Windows

Server 2012 R2 or later, Internet Information Services (IIS), Microsoft SQL Server 2014 or later, Active Directory, and networking infrastructure services

Improving Web Application Security

Microsoft Corporation 2003 Gain a solid foundation for designing, building, and configuring security-enhanced, hack-resistant Microsoft® ASP.NET Web applications. This expert guide describes a systematic, task-based approach to security that can be applied to both new and existing applications. It addresses security considerations at the network, host, and application layers for each physical tier—Web server, remote application server, and database server—detailing the security configurations and countermeasures that can help mitigate risks. The

information is organized into sections that correspond to both the product life cycle and the roles involved, making it easy for architects, designers, and developers to find the answers they need. All PATTERNS & PRACTICES guides are reviewed and approved by Microsoft engineering teams, consultants, partners, and customers—delivering accurate, real-world information that's been technically validated and tested.

Microsoft Official Academic Course
Microsoft Press 2004-01-01 Easy to follow, step-by-step lessons enable students to quickly and efficiently learn the features of Microsoft PowerPoint 2003 and how to use them at school, at home, and in the workplace. This Microsoft Official Academic Course offers friendly,

straightforward instruction with a focus on real-world business scenarios. Included with the book is a 180-day trial version of Microsoft Office Professional 2003 and dynamic interactive tutorials from the Microsoft eLearning Library. Skills covered in the book correspond to the objectives tested on the Microsoft Office Specialist examination. A complete instructor support program is available with the text.

Think Julia Ben Lauwens 2019-04-05 If you're just learning how to program, Julia is an excellent JIT-compiled, dynamically typed language with a clean syntax. This hands-on guide uses Julia 1.0 to walk you through programming one step at a time, beginning with basic programming concepts before moving on to more advanced capabilities, such as

creating new types and multiple dispatch. Designed from the beginning for high performance, Julia is a general-purpose language ideal for not only numerical analysis and computational science but also web programming and scripting. Through exercises in each chapter, you'll try out programming concepts as you learn them. Think Julia is perfect for students at the high school or college level as well as self-learners and professionals who need to learn programming basics. Start with the basics, including language syntax and semantics Get a clear definition of each programming concept Learn about values, variables, statements, functions, and data structures in a logical progression Discover how to work with files and databases Understand types,

methods, and multiple dispatch Use debugging techniques to fix syntax, runtime, and semantic errors Explore interface design and data structures through case studies

Thinking in Java Bruce Eckel 2003 An overview of the programming language's fundamentals covers syntax, initialization, implementation, classes, error handling, objects, applets, multiple threads, projects, and network programming.

Linked Open Data -- Creating Knowledge Out of Interlinked Data Sören Auer 2014-07-31 Linked Open Data (LOD) is a pragmatic approach for realizing the Semantic Web vision of making the Web a global, distributed, semantics-based information system. This book presents an overview on the results

of the research project “LOD2 -- Creating Knowledge out of Interlinked Data”. LOD2 is a large-scale integrating project co-funded by the European Commission within the FP7 Information and Communication Technologies Work Program. Commencing in September 2010, this 4-year project comprised leading Linked Open Data research groups, companies, and service providers from across 11 European countries and South Korea. The aim of this project was to advance the state-of-the-art in research and development in four key areas relevant for Linked Data, namely 1. RDF data management; 2. the extraction, creation, and enrichment of structured RDF data; 3. the interlinking and fusion of Linked Data from different sources and 4. the authoring, exploration and

visualization of Linked Data. [Exam 70-410 Installing and Configuring Windows Server 2012](#) Microsoft Official Academic Course 2013-02-11 This text does not include not include a MOAC Labs Online access code. This 70-410 Installing and Configuring Windows Server 2012 textbook prepares certification students for the first of a series of three exams which validate the skills and knowledge necessary to implement a core Windows Server 2012 Infrastructure into an existing enterprise environment. This Microsoft Official Academic Course is mapped to the 70-410 Installing and Configuring Windows Server 2012 exam objectives. This textbook focuses on real skills for real jobs and prepares students to prove mastery of core services such as Active

Directory and networking services. In addition, this book also covers such valuable skills as:

- Managing Active Directory Domain Services Objects
- Automating Active Directory Domain Services Administration
- Implementing Local Storage
- Implementing File and Print Services
- Implementing Group Policy
- Implementing Server Virtualization with Hyper-V

Search Engines Bruce Croft 2011-11-21
This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. *Search Engines: Information Retrieval in Practice* is ideal for introductory information retrieval courses at the undergraduate and graduate level in computer science, information science

and computer engineering departments. It is also a valuable tool for search engine and information retrieval professionals. Written by a leader in the field of information retrieval, *Search Engines: Information Retrieval in Practice*, is designed to give undergraduate students the understanding and tools they need to evaluate, compare and modify search engines. Coverage of the underlying IR and mathematical models reinforce key concepts. The book's numerous programming exercises make extensive use of Galago, a Java-based open source search engine.

Management Information Systems
Kenneth C. Laudon 2004 *Management Information Systems* provides comprehensive and integrative coverage of essential new technologies, information system

applications, and their impact on business models and managerial decision-making in an exciting and interactive manner. The twelfth edition focuses on the major changes that have been made in information technology over the past two years, and includes new opening, closing, and Interactive Session cases. Designing Distributed Systems Brendan Burns 2018-02-20 In the race to compete in today's fast-moving markets, large enterprises are busy adopting new technologies for creating new products, processes, and business models. But one obstacle on the road to digital transformation is placing too much emphasis on technology, and not enough on the types of processes technology enables. What if different lines of business could build their own

services and applications—and decision-making was distributed rather than centralized? This report explores the concept of a digital business platform as a way of empowering individual business sectors to act on data in real time. Much innovation in a digital enterprise will increasingly happen at the edge, whether it involves business users (from marketers to data scientists) or IoT devices. To facilitate the process, your core IT team can provide these sectors with the digital tools they need to innovate quickly. This report explores: Key cultural and organizational changes for developing business capabilities through cross-functional product teams A platform for integrating applications, data sources, business partners, clients,

mobile apps, social networks, and IoT devices
Creating internal API programs for building innovative edge services in low-code or no-code environments
Tools including Integration Platform as a Service, Application Platform as a Service, and Integration Software as a Service
The challenge of integrating microservices and serverless architectures
Event-driven architectures for processing and reacting to events in real time
You'll also learn about a complete pervasive integration solution as a core component of a digital business platform to serve every audience in your organization.

Penetration Testing Georgia Weidman
2014-06-14 Penetration testers simulate cyber attacks to find security weaknesses in networks,

operating systems, and applications.
Information security experts worldwide use penetration techniques to evaluate enterprise defenses. In Penetration Testing, security expert, researcher, and trainer Georgia Weidman introduces you to the core skills and techniques that every pentester needs. Using a virtual machine-based lab that includes Kali Linux and vulnerable operating systems, you'll run through a series of practical lessons with tools like Wireshark, Nmap, and Burp Suite. As you follow along with the labs and launch attacks, you'll experience the key stages of an actual assessment—including information gathering, finding exploitable vulnerabilities, gaining access to systems, post exploitation, and more. Learn how to: –Crack passwords and

wireless network keys with brute-forcing and wordlists –Test web applications for vulnerabilities –Use the Metasploit Framework to launch exploits and write your own Metasploit modules –Automate social-engineering attacks –Bypass antivirus software –Turn access to one machine into total control of the enterprise in the post exploitation phase You’ll even explore writing your own exploits. Then it’s on to mobile hacking–Weidman’s particular area of research–with her tool, the Smartphone Pentest Framework. With its collection of hands-on lessons that cover key tools and strategies, Penetration Testing is the introduction that every aspiring hacker needs.

Documentation Abstracts 1999
Exam 98-361 MTA Software Development

Fundamentals Microsoft Official Academic Course 2011-05-03 Students who are beginning studies in technology need a strong foundation in the basics before moving on to more advanced technology courses and certification programs. The Microsoft Technology Associate (MTA) is a new and innovative certification track designed to provide a pathway for future success in technology courses and careers. The MTA program curriculum helps instructors teach and validate fundamental technology concepts and provides students with a foundation for their careers as well as the confidence they need to succeed in advanced studies. Through the use of MOAC MTA titles you can help ensure your students future success in and out of the classroom. This text covers fundamental skills

in such areas as Programming and an understanding of general software development, web, desktop, and database applications.

Exam 98-375 HTML5 Application

Development Fundamentals Microsoft Official Academic Course 2012-11-28

The Microsoft Technology Associate certification (MTA) curriculum helps instructors teach and validate fundamental technology concepts with a foundation for students' careers as well as the confidence they need to succeed in advanced studies. Through the use of MOAC MTA titles you can help ensure your students future success in and out of the classroom. This MTA text covers the following HTML5 Application vital fundamental skills:

- Manage the Application Life Cycle
- Build the User Interface by Using HTML5
- Format the User

Interface by Using CSS • Code by Using JavaScript Click here to learn more about the Microsoft Technology Associate (MTA), a new and innovative certification track designed to provide a pathway for future success in technology courses and careers.

The Universal Machine Ian Watson 2012-05-17 The computer unlike other inventions is universal; you can use a computer for many tasks: writing, composing music, designing buildings, creating movies, inhabiting virtual worlds, communicating... This popular science history isn't just about technology but introduces the pioneers: Babbage, Turing, Apple's Wozniak and Jobs, Bill Gates, Tim Berners-Lee, Mark Zuckerberg. This story is about people and the changes computers have caused. In the future ubiquitous computing, AI, quantum and

molecular computing could even make us immortal. The computer has been a radical invention. In less than a single human life computers are transforming economies and societies like no human invention before.

Java Structures Duane A. Bailey 2003
The second edition of Duane Bailey's Java Structures considers the design, implementation, and use of data structures using Java 2. The structure package, a collection of nearly 100 different classes implementing a wide variety of data structures, has been the basis of Java Structures for more than five years. Thousands of faculty, students, researchers, industrial and recreational programmers have investigated this lean and well tested approach to data structure design. In this edition, the text

develops a heavily tested package that is independent of but consistent with the Collection package offered by Sun. In many cases, the variety of implementations provides the programmer choices of data structure that are not available with the Collection system. For those curricula that make use of the Collection package, the structure package can be easily integrated into existing applications. All classes are fully documented and make consistent use of pre- and post-conditioning, and include support for assertion testing. The second edition also brings a wealth of new resources, including a large number of new and original exercises and drill problems. Throughout the text, exercises appear in the running text to direct a deeper consideration of

subtle issues by students. Perhaps the most innovative feature (first found in Bailey's Java Elements) is the inclusion of more than a dozen original lab exercises that focus on interesting and often classic problems of computer science. All code for the book's examples, documentation, and the STRUCTURE package is posted on the book's website at www.mhhe.com/javastructures.

Information Retrieval Stefan Buttcher
2016-02-12 An introduction to information retrieval, the foundation for modern search engines, that emphasizes implementation and experimentation. Information retrieval is the foundation for modern search engines. This textbook offers an introduction to the core topics underlying modern search

technologies, including algorithms, data structures, indexing, retrieval, and evaluation. The emphasis is on implementation and experimentation; each chapter includes exercises and suggestions for student projects. Wumpus—a multiuser open-source information retrieval system developed by one of the authors and available online—provides model implementations and a basis for student work. The modular structure of the book allows instructors to use it in a variety of graduate-level courses, including courses taught from a database systems perspective, traditional information retrieval courses with a focus on IR theory, and courses covering the basics of Web retrieval. In addition to its classroom use, Information Retrieval will be a valuable reference for

professionals in computer science, computer engineering, and software engineering.

Earth Observation Open Science and Innovation Pierre-Philippe Mathieu

2018-01-23 This book is published open access under a CC BY 4.0 license. Over the past decades, rapid developments in digital and sensing technologies, such as the Cloud, Web and Internet of Things, have dramatically changed the way we live and work. The digital transformation is revolutionizing our ability to monitor our planet and transforming the way we access, process and exploit Earth Observation data from satellites. This book reviews these megatrends and their implications for the Earth Observation community as well as the wider data economy. It provides insight into new paradigms

of Open Science and Innovation applied to space data, which are characterized by openness, access to large volume of complex data, wide availability of new community tools, new techniques for big data analytics such as Artificial Intelligence, unprecedented level of computing power, and new types of collaboration among researchers, innovators, entrepreneurs and citizen scientists. In addition, this book aims to provide readers with some reflections on the future of Earth Observation, highlighting through a series of use cases not just the new opportunities created by the New Space revolution, but also the new challenges that must be addressed in order to make the most of the large volume of complex and diverse data delivered by the new generation of satellites.

JUnit in Action Catalin Tudose
2020-11-16 JUnit in Action, Third Edition has been completely rewritten for this release. The book is full of examples that demonstrate JUnit's modern features, including its new architecture; nested, tagged, and dynamic tests; and dependency injection. Summary JUnit is the gold standard for unit testing Java applications. Filled with powerful new features designed to automate software testing, JUnit 5 boosts your productivity and helps avoid debugging nightmares. Whether you're just starting with JUnit or you want to ramp up on the new features, JUnit in Action, Third Edition has you covered. Extensively revised with new code and new chapters, JUnit in Action, Third Edition is an up-to-date guide to smooth software

testing. Dozens of hands-on examples illustrate JUnit 5's innovations for dependency injection, nested testing, parameterized tests, and more. Throughout, you'll learn how to use JUnit 5 to automate your testing, for a process that consumes less resources, and gives you more time for developing. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology The JUnit framework is the gold standard for unit testing Java applications—and knowing it is an essential skill for Java developers. The latest version, JUnit 5, is a total overhaul, now supporting modern Java features like Lambdas and Streams. About the book JUnit in Action, Third Edition has been completely rewritten for this

release. The book is full of examples that demonstrate JUnit's modern features, including its new architecture; nested, tagged, and dynamic tests; and dependency injection. You'll benefit from author Catalin Tudose's unique "pyramid" testing strategy, which breaks the testing process into layers and sets you on the path to bug-free code creation. What's inside Migrating from JUnit 4 to 5 Effective test automation Test-driven development and behavior-driven development Using mocks for test isolation Connecting JUnit 5 with Maven or Gradle About the reader For intermediate Java developers. About the author Catalin Tudose has a Ph.D. in Computer Science, and over 15 years of experience as a Senior Java Developer and Technical Team Lead. Previous

editions were authored by Petar Tahchiev, Felipe Leme, Gary Gregory, and Vincent Massol. Table of Contents PART 1 - JUNIT 1 JUnit jump-start 2 Exploring core JUnit 3 JUnit architecture 4 Migrating from JUnit 4 to JUnit 5 5 Software testing principles PART 2 - DIFFERENT TESTING STRATEGIES 6 Test quality 7 Coarse-grained testing with stubs 8 Testing with mock objects 9 In-container testing PART 3 - WORKING WITH JUNIT 5 AND OTHER TOOLS 10 Running JUnit tests from Maven 3 11 Running JUnit tests from Gradle 6 12 JUnit 5 IDE support 13 Continuous integration with JUnit 5 PART 4 - WORKING WITH MODERN FRAMEWORKS AND JUNIT 5 14 JUnit 5 extension model 15 Presentation-layer testing 16 Testing Spring applications 17 Testing Spring Boot applications 18 Testing a REST API 19

Testing database applications PART 5
- DEVELOPING APPLICATIONS WITH JUNIT
5 20 Test-driven development with
JUnit 5 21 Behavior-driven
development in JUnit 5 22
Implementing a test pyramid strategy
with JUnit 5

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